

7.1 Functions of Several Variables

lecture 6

Before: Functions of just one variable

Real life is often more complex...

Two variables: $f(x, y) = e^x(x^2 + 2y)$

$$f(2, 1) = e^2(4 + 2) = 6e^2$$

$$f(1, 2) = e(1 + 4) = 5e$$

Three variables: $f(x, y, z) = 5xy^2z$

$$f(1, 2, -3) = 5(1)(4)(-3)$$

$$= 20(-3) = -60$$

Ex A store sells butter at \$4.50 per pound
and margarine at \$3.40 per pound

Total revenue is then given by $f(x, y) = 4.50x + 3.40y$

where "x" is "pounds butter sold"

and "y" is "pounds margarine sold"

Other applications include:

- Temperature on Surface of Earth

- latitude
- longitude
- time

- Drug Dosage

- weight
- Age
- other medications
- pill sizes

⋮

Cobb-Douglas Production Function

- Costs of manufacturing come in two categories
 - Cost of Labor "x"
 - Cost of Capital "y"

Economists have found that to find the production output "i.e. "number of product manufactured" often we can use a function that has the form

$$f(x, y) = C x^A y^{1-A} \quad \text{where } A \text{ \& } C \text{ are constants and } 0 < A < 1$$

Ex Suppose at a certain firm the number of goods produced follows

$$f(x, y) = 10 x^{3/4} y^{1/4}$$

- If we use 16 units of labor and 81 units of capital how much do we produce?

$$f(16, 81) = 10(16)^{3/4} (81)^{1/4} = 10(2)^3 (3) = 10(8)(3) = 240$$

- Suppose we switch our labor and capital costs, how much do we produce

$$f(81, 16) = 10(81)^{3/4} (16)^{1/4} = 10(3)^3 (2) = 10(27)(2) = 540$$

Why should we expect this number to be bigger?

- Scaling up: what if we multiply our total labor and capital used by some multiple K ?

$$\begin{aligned} f(81K, 16K) &= 10(81K)^{3/4} (16K)^{1/4} = 10(81)^{3/4} K^{3/4} (16)^{1/4} K^{1/4} \\ &= 10 \cdot 540 K^{3/4} K^{1/4} \\ &= 540K = K \cdot f(81, 16) \end{aligned}$$

this constant scaling called "constant returns to scale"

ex Building an aquarium: 4 ft length, 2 ft high, 2 ft wide

Glass for the sides costs \$3/ft²

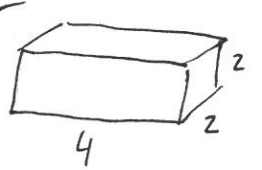
Plastic for bottom costs \$1/ft²

• What is the total cost?

• Write a function $f(l, w, h)$ if we were to change the dimensions to find the new cost.

Bottom: $(4 \cdot 2) \cdot 2 = \$16$

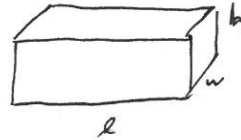
Sides: $(4 \times 2) \cdot 3$ front = \$12
 $(2 \times 2) \cdot 3$ right = \$12
 $(4 \times 2) \cdot 3$ back
 $(2 \times 2) \cdot 3$ left
 Total = $16 + 24 + 24 + 12 = \$88$



4 sides: front right back left
 $l \cdot h, l \cdot h, w \cdot h, w \cdot h$

Total glass: $2lh + 2wh$

~~or $2(lw)$~~



bottom: $l \cdot w$

Total plastic: $l \cdot w$

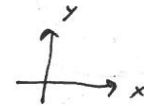
$$\text{Total cost} = 3(2lh + 2wh) + 2(lw)$$

$$= 6lh + 6wh + 2lw$$

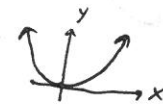
Graphing functions of more than 1 variable (well, 2 variables)

• How would we sketch $z = x^2 + y^2$?

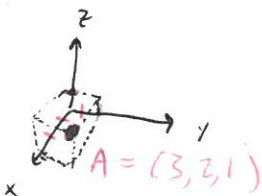
For functions of 1 variable we plot on x, y axis



$y = x^2$



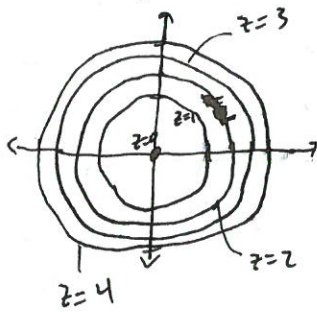
For 2 variables x, y we will use 3-D set of axis



Use level curves to get shape:

We will set one variable constant and look at plot

$$z = x^2 + y^2$$



gives a bowl shaped valley

$$z = 0$$

$$0 = x^2 + y^2 \quad \text{so } x=0 \\ y=0$$

$$z = 1$$

$$1 = x^2 + y^2 \quad \text{circle radius } 1$$

$$z = 2$$

$$2 = x^2 + y^2 \quad \text{circle radius } \sqrt{2}$$

$$z = 3$$

$$3 = x^2 + y^2 \quad \text{circle radius } \sqrt{3}$$

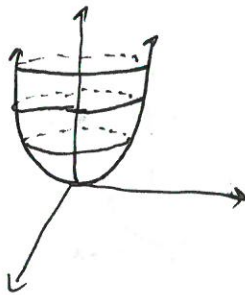
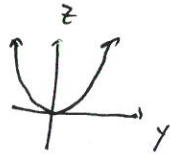
$$z = 4$$

$$4 = x^2 + y^2 \quad \text{circle radius } 2$$

x-level curves:

$$x = 0 \quad z = y^2 + 0^2$$

$$z = y^2$$



ex/

Topographic maps use level curves to tell us about elevation